

Computer



# World Of Animation

B2-C1

Module 3

Here's What We  
Will Be Learning  
in this  
Presentation:



# SUMMARY

- ❑ What is Animation?
- ❑ Difference Between Animation And Video.
- ❑ History of Animation and Types Of Animation.
- ❑ Significance of Animation.
- ❑ Exercises.

# VOCABULARY

**Illusion:** something that is not really what it seems to be.

**Thrive:** grow or develop; flourish.

**Sequence:** a set of related events or items that follow each other in a particular order.

**Graphics:** the use of diagrams in calculation and design.

**Static:** steady; fixed.

**Dynamic:** constantly changing.

**Brochure:** a booklet or magazine containing pictures and information about a product or a company.

**Animator:** a person who creates animation.